

“Remote access with FreeNX in 4 steps”

How to install FreeNX on Suse 10.0?

By Frank Neugebauer

<http://www.linux-tip.net>

linux-tip@web.de

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Introduction

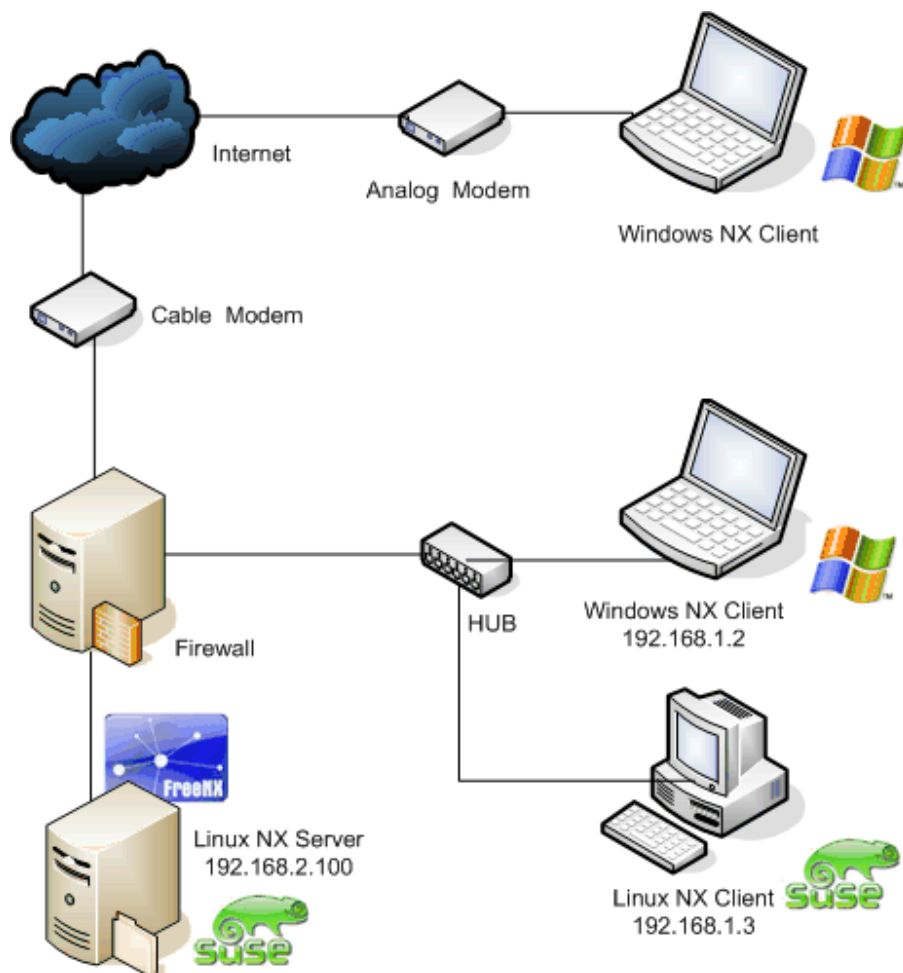
NoMachine NX is a Terminal Server and remote access solution based on a comprising set of enterprise class open source technologies. NX makes it possible to run any graphical application on any operating system across any network connection at incredible speed.

FreeNX application/thin-client server is based on NoMachine's NX technology. It can operate remote X11 sessions over 56k modem dialup links or anything better. FreeNX package contains a free (GPL) implementation of the nxserver component. The following workshop describes the FreeNX installation on a Linux Fedora Core 3 server.

In the workshop setup the NX server is running behind a firewall. You can access it from outside your environment (i.e. the Internet) via an analog or ISDN MODEM or from inside you LAN.

NOTE: Please make sure to configure your firewall correctly to allow SSH connections (Port 22) from both sides.
You also need to allow inbound traffic TCP to port 5000.

The workshop setup could look like this:



Step 1: Install Suse 10.0 with FreeNX support

Please download Suse 10.0 here:

<http://mirrors.kernel.org/> (California, San Francisco)

<ftp://mirror.colorado.edu/> (Colorado, Boulder)

<ftp://ftp.cise.ufl.edu/> (Florida, Gainesville)

<ftp://ftp.belnet.be/> (Brussels)

<ftp://sunsite.informatik.rwth-aachen.de/> (Aachen)

<ftp://ftp.uni-kassel.de/> (Kassel)

<ftp://klid.dk/> (Kopenhagen)

Install the default version and follow the instruction. Prepare the network settings like explained in the documentation.

If you have problems, please find here a detailed description about the steps to be taken to setup a SUSE 9.3 based server:

http://www.howtoforge.com/perfect_setup_suse_9.3

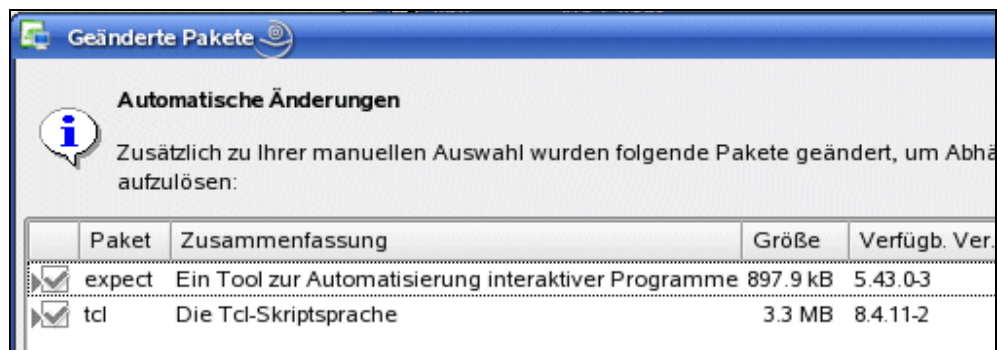
To install FreeNX use SUSE Control Center (YAST2)- Software – Installation and search for the following packages:

FreeNX (Version 0.4.4-4)

knx (0.1-15)

Paket	Zusammenfassung	Größe	Verfügb. Ver.
<input checked="" type="checkbox"/> FreeNX	FreeNX-Anwendung und ThinClient-Server	192.8 kB	0.4.4-4
<input checked="" type="checkbox"/> knx	NX-Client	320.2 kB	0.1-15
<input checked="" type="checkbox"/> libimnxcert	Immunix Library to provide Immunix OID handlers	87.8 kB	1.2-5_imnx_suse
<input type="checkbox"/> lynx	Textbasierter Web-Browser	4.6 MB	2.8.5-35
<input checked="" type="checkbox"/> NX	Proxy-System für X11	6.7 MB	1.5.0-17
<input type="checkbox"/> nxml-mode	Neue Emacs-Erweiterung zum Bearbeiten von XML-Dokumenten	1.8 MB	20041004-6
<input type="checkbox"/> nxtvepg	Nextview EPG decoder and browser	1.6 MB	2.7.5-2
<input type="checkbox"/> phalanx	Ein Schachprogramm	631.8 kB	22-513
<input type="checkbox"/> pinfo	Info-Browser im Lynx-stil	197.3 kB	0.6.8-5

FreeNX requires the "expect" and "tcl" packages and YAST2 will automatically ask you to install them:



Step 2: Get SSH running on the server

80% of the authorization problems are ssh related. So please make sure that you are able to login to the server using a valid username. I recommend using Putty to connect to the ssh server. Download it here:

<http://www.chiark.greenend.org.uk/~sgtatham/putty/download.html>

If you have problems accessing the ssh server, make sure that the sever is really running and configured properly

Start the server as root:

```
/etc/init.d/sshd start
```

Check the configuration editing the following file:

```
/etc/ssh/sshd_config
```

Enable the HostKey files like this.

```
# HostKey for protocol version 1
#HostKey /etc/ssh/ssh_host_key
# HostKeys for protocol version 2
HostKey /etc/ssh/ssh_host_rsa_key
HostKey /etc/ssh/ssh_host_dsa_key
```

Additionally make sure to add the client machines to the server's **/etc/hosts** file.

Step 3 – Prepare first run and check file permissions

First of all you need to setup nx for your needs. It should normally work for the most distributions like this:

```
nxsetup --install --setup-nomachine-key --clean --purge
```

Additionally we need to check permissions on **/var/lib/nxserver/home/.ssh/authorized_keys2**

Permissions need to be 640, otherwise you won't be able to connect and you'll receive error messages in /var/log/messages.

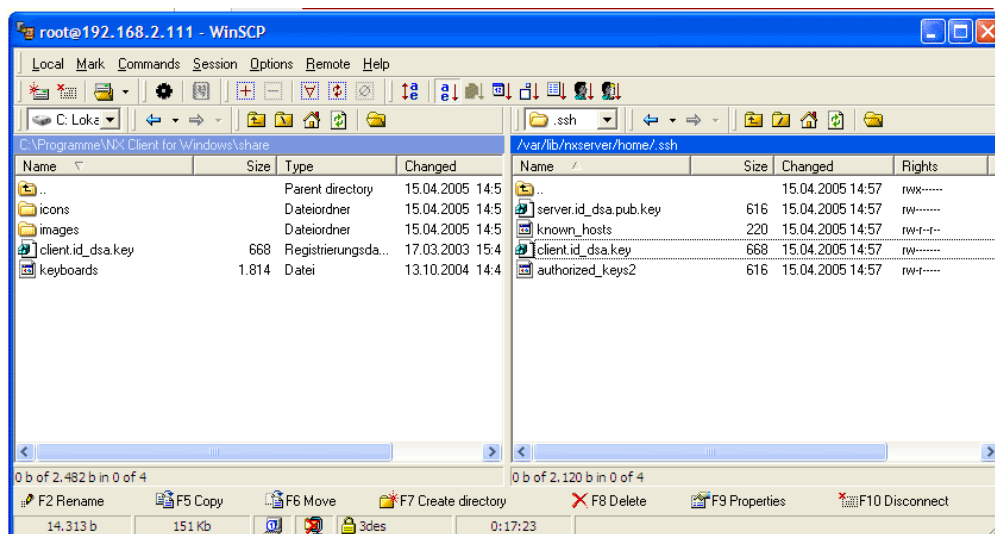
```
chmod 640 /var/lib/nxserver/home/.ssh/authorized_keys2
```

Now we'll need to copy the secure key that was generated onto the client machines so that your NX client can use it. The key on the server is located in:

/var/lib/nxserver/home/.ssh/client.id_dsa.key

If you are using Linux on your client machines you will need to copy it to "/usr/NX/share/client.id_dsa.key" and chmod 644 it.

If you are using Windows on your client machines you will need to copy it to "**C:\Program Files\NX client for Windows\share**" on your client machine. I'm using WinSCP to get this done. Just connect to the server as root and drag and drop the file client.id_dsa.key from right to left.



Step 4 – Run freenx and use Linux or Windows clients to connect to your server

Please make sure that sshd is running:

```
/etc/init.d/sshd status  
/etc/init.d/sshd start  
/etc/init.d/sshd stop  
/etc/init.d/sshd restart
```

After the rpm package installation, freenx is already running. Start, stop and restart the service using the following commands:

```
nxserver --start: Starts the nx server  
nxserver --stop: Stops the nx server  
nxserver --status: Shows status of nx server  
nxserver --restart: Restarts the nx server and terminate all running sessions  
nxserver --help: Shows all options
```

Linux NX Client:

Please download it from here and install it on your Linux client:

http://www.nomachine.com/download_client_linux.php

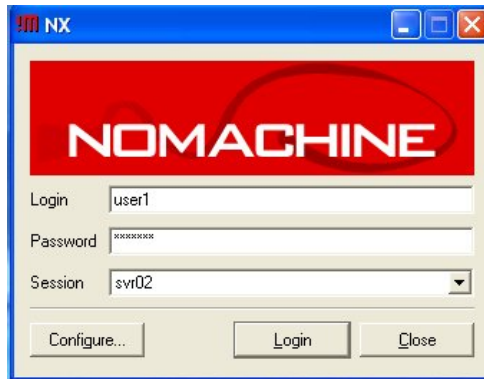
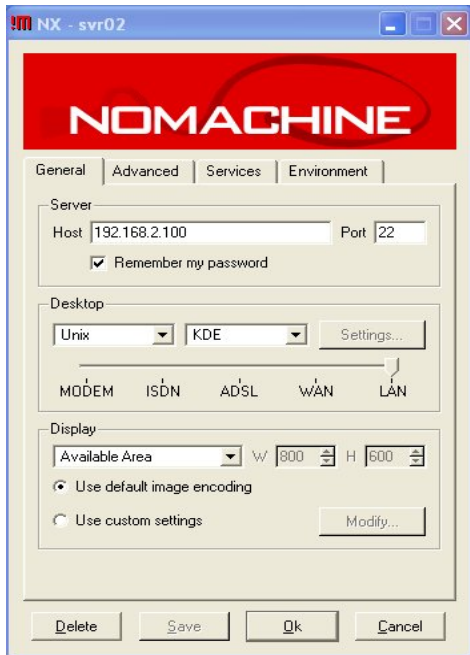
or use the kNX client we have installed in **step 1**.



Windows NX client:

Download the NoMachine NX client for Windows here and install it on your Windows box:

http://www.nomachine.com/download_fil2.php?Prod_Id=16



At this point we should have everything on our FreeNX server setup and ready to test. It is now time to try connecting to your new FreeNX server. Please keep in mind that the username you are using to login to your Freenx server, is an accessible user created on the server. Good luck!